

3D Ship

These templates can be used along with the Tips and Tricks for 2D3D Integration.

What is in the 3D Ship package?

This package contains:

3D Model



PirateShip13-1.osb

Original Maya File

PirateShip13-1.mb

Texture Files



Lookouts.tga



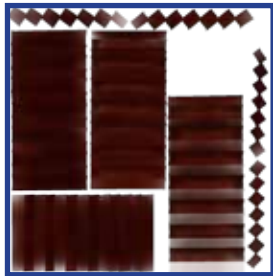
Masts.tga



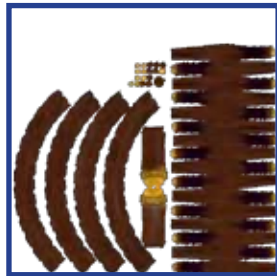
Railing.tga



ShipBodyDesign.tga



Stairs.tga



SteeringWheel.tga

How to use these templates?

The OSB file can be imported through **File > Import 3D Model**, and the original Maya file and its accompanying textures can be copied into the project directory to use with Maya rendering.

NOTE: To render using Maya, the user must have a licensed version of Maya running on their machine.